



GYCL North 2026

Playing Conditions - Under-15

Players & Match Length

- **Foundation** – 9 players per team with flexibility for coaches to agree if they would like to play more than 9 (max 11) per team (20 overs per innings)
- **Participation** – 11 players per team (20 overs per innings)
- **Performance** – 11 players per team (20 overs per innings)

Pitch & Equipment

- 2 x Senior Pink Hardball (5 ½ oz) to be used provided by the home team
- 22-yard pitch
- 55-60 yard boundaries recommended

Rules

- All matches will be scheduled for a 6:00PM start
- **Foundation & Participation**
 - T20 format with batters retiring (not out) at 50 and may return in order of retirement once all other batters have been dismissed
 - Maximum 4 overs per bowler
 - Minimum of 5 bowlers must be used
 - “Free Hit” after no balls
 - 2 extra runs will be awarded for wides and no balls, and must be re-bowled in final over of each innings only
- **Performance**
 - T20 format with batters retiring (not out) at 50 and may return in order of retirement once all other batters have been dismissed
 - Maximum 4 overs per bowler
 - “Free Hit” after no balls
 - 30-yard fielding circle required where a minimum of 4 fielders must be inside the ring for each delivery. In the event of an infringement the umpire at the striker’s end shall call and signal ‘No Ball’
 - Wides and no balls re-bowled, 1 run extra

Results & League Rules

- The team that wins will be awarded 4 points and other team will be awarded 1 point. Both teams will be awarded 2 points in the event of a tie.
- Unfinished matches - winner will be the team with a higher average runs per over, provided that both teams have bowled at least half of their allocated overs



- A representative of the home team to record the match result and scores on Play-Cricket within 7 days of the published match date, including full score cards (however, the away team can enter result if agreed between both clubs)

