



GYCL North 2026

Playing Conditions - Under-9

Players & Match Length

- 6 players per team (12 overs per innings)

Pitch & Equipment

- 15-yard pitch
- 25-30-yard boundaries recommended
- 1 x Junior Softball to be used provided by the home team

Match Rules

- All matches will be scheduled for a 6:00PM start
- Pairs cricket with each pair facing 4 overs
- Batters must swap ends when a wicket has been taken, and 5 'Bonus Runs' added to the total of the bowling team
- Maximum 3 overs per bowler
- No LBW, obstructing the field, hit ball twice or hit wicket dismissals
- Wides/No Balls
 - 2 runs awarded to batting side
 - No extra ball – except in final over of each innings (to a maximum of 8 balls)
 - Umpires should agree pre-match what the parameters are for wides/no balls and inform the players
 - No Ball Guide:

Front foot/return	This should not be called straight away. The umpire should work with the bowler to help them get to bowling in the correct position. A no ball should be called if they are significantly over the line and there's a wicket.
Too many bounces	If the ball bounces more than twice
High full toss	Above the tummy button directed at the player

Results & League Rules

- The team that wins will be awarded 4 points and other team will be awarded 1 point. Both teams will be awarded 2 points in the event of a tie.
- Unfinished matches - winner will be the team with a higher average runs per over, provided that both teams have bowled at least half of their allocated overs
- A representative of the home team to record the match result and scores on Play-Cricket within 7 days of the published match date, including full score cards (however, the away team can enter result if agreed between both clubs)

